

OPENING	TICK ARTIFICIA	MIN. NO. OF CARDS	NEG. DBL. THROUGH	DESCRIPTION	RESPONSES	SUBSEQUENT AUCTION	MODIFICATION OVER COMPETITION AND WITH PASSED
PASS				FOLLOW THE RULE OF 20 + 2 AT 1/2 SEAT			
1♣		3	3♥	GOOD 11/12 - 21/22 HCP, PASSABLE.	1 OF A SUIT=NAT. 4+ CARDS, 6+ HCP F1. 1♦OVER 1♣ MAY BE 3 CARDS 1 NT=9-11 HCP;2NT=12-15 HCP;3 NT=16-18 HCP.NF.2♣=INVERTED, 11+ HCP, F UP TO 2NT. 2♣=8-10 HCP DISTRIBUTIONAL LIMIT RAISE, AT LEAST 5 TRUMPS, F. TO 3♣. JR TO 3/4♣=PRE. DBL JS = SPLINTER. 2♥=5-4 Ms, 4-7 HCP, NF; 2♠=5-4 Ms, 7-9 HCP, NF.	AFTER 1♣:2♣:2NT/3♣= MIN; 2♥/♥/♠ = MAX: 3NT= 18-19 HCP; 3♦/♥/♠ = SPLINTER; AFTER 1♣ : 1M : 1NT : 2♦ ART, NEW MINOR FORCING. LEBENSOHL AFTER OPENER'S REVERSE. WSO AFTER OPENER'S JUMP 2NT REBID.	AFTER SIMPLE SUIT O/C SINGLE RAISE = 6-10, DOUBLE RAISE=4+ TRUMPS 6-10, CUE=LIMIT+ OR NT PROBE. SPLINTERS IN OPPONENTS SUIT. ALL NT BID BY RESPONDER=NAT, NF. INVERTED m
1♦		3	3♥	GOOD 11/12 - 21/22 HCP, PASSABLE. USUALLY 4+ (3 ONLY IF 2 CARDS ♣s. OR IN 3/4 TH SEAT AS LEAD DRCTN) 4♠s-5♣s MIN 1♦, IF ♦s ARE GOOD	1 OF A SUIT=NAT. 4+ CARDS, 6+HCP F1. 1♠: 2♣= 11+ HCP F UP TO 2NT. 1NT = 6-10 HCP; 2NT = 11-12 HCP; 3NT=13-15 HCP,NF. 2♦= INVERTED. 11+ HCP, F TO 2NT.3♣=8-10 HCP DSTRI LIMIT RAISE,5+ TRUMPS F. TO 3♣. JR TO 3/4♣ = PRE. DBL JS = SPLINTER. 2♥/♠= 5-4 Ms NF.	AFTER 1♦:2♦:2NT/3♦= MIN; 2♥/♠ = MAX: 3♣= 5+ ♦ WITH ♣ STOP. (12-14 HCP); 3NT= 18-19 HCP; 3♥/♠ /4♣= SPLINTER; AFTER 1♦ : 1M : 1NT : 2♣ = ART, NEW MINOR FORCING. LEBENSOHL AFTER OPENER'S REVERSE. WSO AFTER OPENER'S JUMP 2NT REBID.	RAISE OR BERGEN RAISE ARE OFF AFTER O/C. AFTER T/O X, 1 OF A SUIT=NAT,F1; RAISE, JR=DEF. JORDON V 1M. 1♣:(X):2♦ & 1♦:(X):3♣=LIMIT. PASS FOLLOWED BID=BETTER
1♥/♠		5	3♥	GOOD 11/12 - 21/22 HCP, PASSABLE. MAY BE GOOD 4 CARDS SUIT AT 3/4 TH SEAT AND 13 OR LESS HCP. 1♥ IF 5♥s & 6♠s, MIN. WE MAY OPEN 1♠ WITH 5♣s & 5♠s, IF 14+ HCP.	1NT = F; 1♥:2NT= JS IN ♠, FG. 2 OVER 1 FG EXCEPT 3 OF m REBID. 1M:2M=3 TRUMPS, 1M:3♣ = 4+ TRUMPS, 10-12 DP, OR 3 TRUMPS 16-17 DP,F. 1M:3♦=4+ TRUMPS 7-9 DP BAL. OR 18-19 DP, F. JR 3/4=PRE. 1♥:3NT=SPLINTER IN ♠. 1M:4x=SPLINTER IN x 1♥:2♣ & 1♠:2NT= LIMIT WITH SNGLTON (6-9 HCP) OR 17-19 DP SPLNTR/ BAL, F1 OR FG. 1♥:3♣ & 1♠:3NT= BAL GAME RAISE, F TO 4 M.	LONG SUIT / SHORT SUIT / GENERAL GAME TRY OVER 3 CARD SINGLE RAISE. 3♦ ZONE ENQUERY AFTER 3♣ RAISE OF M. 3♣/2NT SNGLTON ENQUERY OVER 2NT/2♠. LIMIT RAISE OR BETTER. AFTER 1M:1NT OR 1♥:1♠, 2 m MAY BE 2 CARDS, HCP NF. 12-15 OR 16-17 HCP NF. ON RESPONDERS MIN REBID, 2NT= 16-17, NF. FRAGMENTS ARE APLCBL AFTER 1M:1NT OR 1♥:1♠, 2NT=18-19 NF. ON THIS 2NT 3m=NF, 3M=FG	RAISE OR BERGEN RAISE ARE OFF AFTER O/C. AFTER T/O X, 1 OF A SUIT=NAT,F1; RAISE, JR=DEF. JORDON V 1M. 1♣:(X):2♦ & 1♦:(X):3♣=LIMIT. PASS FOLLOWED BY X=CO-OP X,10-11. XX=10+HCP,NOT MORE THAN 3 CARDS IN OPENERS SUIT, ELSE OPENING HAND. GOOD BAD 2NT, SUPPX & XX, DRURY BY PASSED HAND,PASSED 1NT=SEMI F. CUE= LIMIT+, OR NT PROBE, DRURY IF AVAILABLE
1 NT				15-17 HCP BAL 5-4-2-2 POSSIBLE IF NT-ISH OR FOR REBID EASE. MAY HAVE 5 CARDS M, 15-16 OR 6 CARDS m	2♣ = RELAY OR NT RAISE, 4 SUIT TRANSFER; SMOLEN; 3♣ = 5-5 ms WEAK 6-8,3♦=5-5 ms12+ HCP; 3♥/♠ short FG; 4♣/♦= TRF TO ♥/♠;4NT = QUANTITATIVE.	IN RESP OF 2♥/♥, JR TO 3♥/♠ = MIN (15-16), 4+ TRUMPS. 2NT/ANY=MAX (16-17)/MAX GOOD SUIT. RETRANSFER AFTER 2 NT ONLY. ON 2♣, 2NT= 5♥s, 3♣=5♠s; ON 2♠:ANY:3♣=DSTRBTNL ENQ, 3♦=ANY 5 CARD MINOR ON 2♥, 2♥=♥/BAL; 2♠=NAT, 2NT=♣,3♣=♦,3♦=5+♦ & 4+♠; JS=SETTLES SUIT NEXT STEP SECOND NEG. OVER 2♥:2NT=ANY WK SUIT; 3♣/♠ MOD SUIT (4-6);3♥/♠=5+♥/4♥, <4♠ (4-6);NONJUMP R-ASKING BY OPNR AFTER 2♦NEG.	LEBENSOHL AFTER 2/3 LEVEL OF NAT / ART BIDS; X=NEGATIVE AFTER 2/3 LEVEL BIDS ON NT
2♣	✓			ART STRONG BAL 22+ UNBAL 8+ WINNER IN M. 9+ WINNER IN m, 25+ HV, 22+ HCP. GENRLLY FRCNG TO GAME.	2♦=NEG/SEMI.AUT.RELAY; 2♥/♠= 5+ SUIT POSITIVE; 3♣/♦= 6+SUIT 3♥=4-4-4-1, ANY SINGLE, 3♠=ANY SEMI SOLID, 6+ SUIT, NOW 3NT RELAY; 3NT/4♣/♥/♠= SOLID 6+ SUIT ABOVE IT, NOTHING XTRA	ON 2♥, 2♥=♥/BAL; 2♠=NAT, 2NT=♣,3♣=♦,3♦=5+♦ & 4+♠; JS=SETTLES SUIT NEXT STEP SECOND NEG. OVER 2♥:2NT=ANY WK SUIT; 3♣/♠ MOD SUIT (4-6);3♥/♠=5+♥/4♥, <4♠ (4-6);NONJUMP R-ASKING BY OPNR AFTER 2♦NEG.	X = PENALTY. CUE = TAKE OUT. IN BAL POSITION X = CO-OPERATIVE, CARD SHOWING
2♦				MULTI, WEAK IN EITHER MAJOR OR 4-4-4-1 ANY SINGLE, 17+			AFTER O/C NEW SUIT = NF. X = PENALTY. AFTER T/O X, XX = NOT FIT, 16+ HCP.
2♥/♠		5		OPENING 6 CARDS, 10-13 HCP MAY HAVE SIDE SUIT, MAY BE 5 CARDS IN 3RD SEAT 2♠=8-11, 2♥=9-12 IN 4TH SEAT			AFTER O/C NEW SUIT = NF. X = PENALTY. AFTER T/O X, XX = NOT FIT, 16+ HCP.
2 NT				20-21 HCP, BAL, MAY HAVE 5 MAJORS, 5-4-2-2, POSSIBLE, BUT NOT BOTH Ms	3♣=RELAY OR NT RAISE, , 2 SUIT JACOBY TRF;3♠=TRF TO NT; 3NT=TRF TO 4♣; 4♣/4♦ =TRF TO ♥/♠, 4NT=QTTVE.	ON 3♣, 3♦ =EITHER OR BOTH M,3♥=NO M,3♠=5 CARD♠,3NT=5 CARD♥ AFTER 3 ANY, 4♣=DIST ENQ, 4♦=ANY 5 CARDS MINOR SUIT.	X = PENALTY.
3 NT	✓	7		SOLID MINORS LITTLE ELSE	4♣= WEAKNESS, PASS OR CORRECT; 4♦= SINGLETON ENQUERY.	ON 4♣, 4NT = NO SNGLTN, 4M = SNGLTN, 5 m= OTHER m SNGLTN.	
3 X		6+		6-11, RULE OF 2/3 IN 1/2 SEAT, RULE 1/2, IN 4 th. SEAT, 5+ SUIT IN 3 rd. IF NV - V	3 x = F1; 3NT=NAT, NF; 4 OF A NEW SUIT=R-ASKING; EXCEPT, 4♥ OVER 3♣, WHICH IS NAT NF.; 5m= S/O; 5♥ OVER 3♣=R-ASKING,F	SLAM APPROACH AND CONVENTIONS (including all slam interest bid)	
4 X		7+		FREQ. 8 CARDS NAT. PRE-EMPT,RULE 2/3	4♦ ON 4♣ = RKC; 4 M = NAT. NF; 5 ANY R-ASKING	Cue Bid Style: MULTI CUE, PRINCIPLE OF FAST ARRIVAL IN FORCING SEQUENCE, QUANTITATIVE 4NT, SPLINTER, RKB (BW RARE), EKB, DOPI, ROPI, DEPO, TRUMP ASKING 5 NT, ROMAN ASKING ,5 OF A MAJOR,	
4NT	✓			DIRECT ACE ASKING, F.	5♣ = NO ACE; 5♦/♥/♠ = ACE OF ♦/♥/♠; 5 NT = 2 ACES; 6♣ = ♣ ACE	MOST JUMP FIT BIDS ELSE SPLINTER,NON JUMP SPL SPLINTER BIDSIN F SEQUENCE, SPECIFIC KING	
5m		6+		NATURAL PRE - EMPTIVE	NAT URAL PRE EMPTIVE	ASKING AFTER HEARTS OR SPADE AGREEMENT, 6 KEY-CARD RESPONSE AFTER DOUBLE AGREEMENT(DKB)	
5M		7+		NATURAL INVITATIONAL	TO BID 6 OR 7 WITH ANY OR TWO OF A/K/Q OF TRUMPS ONLY	LIGHTNER SLAM DOUBLE (RARE VS GAME), ROMAN ASKING AFTER STRONG BID BY STRONGER HAND.	